NAME:_____ **PLAYER:**_____ **SCENARIO:** _____

NATION/RACE:_____ **HAIR/EYES:** _____ **COM:**_____ **SEX**_____

BOGIES/SPECIAL ABILITIES: _____

RADS:_____ **STARSIGN:** _____

NOTES:_____

CONSTITUTION _____
DEXTERITY _____
INTELLIGENCE _____
SELF-DISCIPLINE _____
STATURE _____
AGILITY _____
EDUCATION _____
FITNESS _____
STRENGTH _____

Missile Bonus _____
Majik Points _____ **Psionic Points** _____
CUF _____
Sanity _____
Weight_____ **Height**_____ **BCD**_____
Init+ _____ **DB/Man+** _____ **DB Total** _____
Age_____ **Comp** _____ **Social** _____
Healing Rate _____
Throw_____ **Load**_____

RANGED WEAPONS **Multiply Skill Base by Number in Parenthesis**

SKILL	Base	Short [.6]	Med. [.3]	Long [.1]	Extreme [.05]
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

Other Skills

_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____

Hit Points

Head_____
R/Arm_____ L/Arm_____
Chest_____
Abdomen_____
R/Leg_____ L/Leg_____

Head=CON, Chest= CON + STA + STR
All Others = CON + STA

Money: Cash On Hand _____
Secure/Stashed _____
Invested/Other _____

----------Equipment----------